

# Settlers of Greater-Israel

You know perhaps the game, 'Settlers of Catan,' a game where the players expand in an unpopulated land without having troubles with the population already inhabited in the area. It is, however, not realistic in any area of this planet. The settler movement and its successes can best be studied in Palestine, where it has been exploding after World War II to conquer vast land and driving the majority of the original inhabitants to be refugees. However, there is still work to be done ...

Take a monopoly game or similar to gain the money and figures. One player assumes the position of CEO, Bank of Israel. Each player receives 10,000 Shekel and 3 outposts (use, e.g. a green house). In the course of the game, the preliminary living (containers or camping buses) are replaced by a settlement (use, e.g. a red hotel – additional figures are, however, necessary as the number of settlements grows). You need also a map of the West-Bank for the game. Finally, a roulette-disc is used to select the event when the dice opens at 5 and, of course, the 6-sided dice itself. A list of these meanings is given in the following.

Initially, each player can set up two of the three outposts anywhere in the rural area. It is, however, impossible (at the moment) to set up any settlements in the larger cities: Nablus, Ramallah, Jenin, Tulkarem, Qalquilyah, Jericho, Bethlehem and Hebron (other aggressive settlers are in Hebron already). About Jerusalem, see later. The Gaza-strip is inaccessible for settlers, therefore also hopelessly destroyed. As soon an outpost is changed for a settlement, the vacant outpost is set up in another place.

A single dice is rolled by the players alternatively with the following meaning:

- 1 Bar Palestinians from their land, erect a piece of fence around one of your outposts (no charge, State of Israel pays).
- 2 You may buy 100 donum of Palestinian land from the State of Israel, provided its legal owners have been barred for three rounds. The price is 500 NIS, you receive a certificate.
- 3 Erect a settlement on what is now your land, heavily subsidized by the State of Israel and therefore costing only 1,000 NIS.
- 4 You receive payment for the agricultural products from your settlements from the European Union, which believes they originate from Israel, 1,000 NIS for each 100 donum.
- 5 Event: Select the number (0-36) from the roulette disc.
- 6 First occasion: Get a house in Jerusalem old city (your 3<sup>rd</sup> outpost symbol), precondition\_for:  
Donate to the 'temple-rebuild project' 100 NIS – in return you get a "Jahve" certificate. When one player has 12 Jahve-certificates, the game is over and you count your fortune to see, who has won. The fortune is composed of:

Write up the outposts and settlements (give them an exotic name) and their size of land for each player.

- A Cash
  - B Jahve Certificates (each valued 1,000 NIS)
  - C Lands, each 100 dunam valued 2,000 NIS
  - D Settlements, each valued 5,000 NIS
- Everything else (outposts, free-of-jail certificates, weapons) is not counted.

1. You have driven too fast on the settlers-only highway – but anyhow, there are no other cars so that is free today
2. You stimulate the building of another holocaust-museum in USA. The Americans pay it all and even donates NIS 500, which you receive from the bank.
3. Your financial expert has gone broke and you lose NIS 2,000, pay to the bank.
4. You get a no-jail certificate which you can use as a liberating tool once arrested
5. You shoot a Palestinian and a Human Rights organisation notices, so the authorities have to arrest you – deliver a jail certificate, pay NIS 500 or leave out two rounds
6. You report that in the Palestinian village, there is a several hundred years old mosque, erected without an Israeli building permit. IDF demolishes it and you earn NIS 100 for your information.
7. Further houses in the village are demolished by Caterpillar bulldozers, enabling you to buy further 100 dunam of land (after further three rounds, pay NIS 500).
8. You sell some diamonds to a cousin in Antwerp and receive NIS 2,000.
9. An American support group donates you new weapons in a certain value. Receive NIS 200 from the bank.
10. You shout 'anti-Semites' to some Goyem and receive NIS 100 in sympathy from each of the other players.
11. A demonstration near the fence to one of your settlements cause minor damage to which nobody can be made responsible. Pay NIS 100 to the bank.
12. You throw stones on some Palestinian school children. Roll the dice again.

Same for second and third part of the roulette disc, thus

- 1 = 13 = 25
- 2 = 14 = 26
- 3 = 15 = 27
- 4 = 16 = 28
- 5 = 17 = 29
- 6 = 18 = 30
- 7 = 19 = 31
- 8 = 20 = 32
- 9 = 21 = 33
- 10 = 22 = 34
- 11 = 23 = 35
- 12 = 24 = 36

- 0 You have attempted to bomb the Al-Aqsa Mosque (or the Dome of the Rock by repetitive gain) and receive 5 Jahve-certificates from the authorities.

Ali Baba, 2009